

## 25CSE2900T: Computer Architecture and Organization

### Course Objectives

- To know the background of internal communication of computer.
- To have better idea on how to write assembly language programs.
- To be clear with memory management techniques, I/O communication.
- To Summarize the Instruction execution stages.
- To notice how to perform computer arithmetic operations using different types of serial communication techniques.

### Course Outcomes (COs)

1. Understand the theory and architecture of the central processing unit. architecture and functionality of central processing unit, I/O and memory organization.
2. Understand the organization, design, and programming of a simple digital computer and introduces simple register transfer language to specify various computer operations.
3. Analyze cost performance and design trade-offs in designing and constructing a computer processor including memory.
4. Apply the concepts of parallel processing, pipelining and inter-processor.
5. Analyze the design issues in terms of speed, technology, cost, performance.

### Articulation Matrix

(Program Articulation Matrix is formed by the strength of correlation of COs with POs and PSOs. The strength of correlation is indicated as 3 for substantial (high), 2 for moderate (medium) correlation, and 1 for slight (low) correlation)

CO/PO/PS O	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO1 0	PO1 1	PO1 2	PSO 1	PSO 2	PSO 3
CO1	3	2	-	-	-	-	-	-	-	-	-	-	-	-	-
CO2	-	2	-	1	1	-	1	-	-	-	-	-	-	-	-
CO3	2	-	3	-	-	1	2	1	1	-	-	-	-	1	1
CO4	-	3	2	2	2	-	1	1	-	-	-	1	1	-	1
CO5	3	2	1	2	2	1	1	1	-	-	-	1	1	1	1

High-3 Medium-2 Low-1

### UNIT I: Basic Structure of Computer

**7Hours**

Structure of Desktop Computers, CPU: General Register Organization- Memory Register, Instruction Register, Control Word, Stack Organization, Instruction Format, ALU, I/O System, bus, CPU and Memory Program Counter, Bus Structure, Register Transfer Language- Bus and Memory Transfer, addressing modes.

### UNIT II: Control Unit Organization

**11Hours**

Basic Concept of Instruction, Instruction Types, Micro Instruction Formats, Fetch and Execution cycle, Hardwired control unit, Micro-programmed Control unit- microprogram sequencer Control Memory, Sequencing and Execution of Micro Instruction. Computer Arithmetic: Addition and Subtraction, Tools Complement Representation, Signed Addition and Subtraction, Multiplication and division, Booths Algorithm, Division Operation.

### UNIT III: Floating Point Arithmetic Operation

**11Hours**

Design of Arithmetic unit, Instruction set architecture, CISC Scalar Processors, RISC Scalar Processors,

Linear pipeline processor, Nonlinear pipeline processor, Instruction pipeline design, Mechanisms for instruction pipelining, pipeline hazards, Dynamic instruction scheduling – scoreboard and Tomasulo's algorithm, Branch handling techniques, Arithmetic Pipeline.

#### **UNIT IV: Multifunctional Architecture Pipelines**

**7 Hours**

Design, Static arithmetic pipeline, Multifunctional arithmetic pipelines, Flynn's Classification, System Attributes to Performance, Parallel computer models Multiprocessors and multicomputer, Multivector and SIMD Computers. Data and resource dependences, Hardware and software parallelism, Program partitioning and scheduling, Grain size and latency, Control flow, data flow and Demand driven mechanisms. Static interconnection networks, Dynamic interconnection Networks: Bus Systems, Crossbar Switch, Multistage and Combining Networks.

#### **UNIT V: Shared Memory model**

**9 Hours**

Main memory- RAM, ROM, Secondary Memory – Magnetic Tape, Disk, Optical Storage, Cache Memory: Cache Structure and Design, Mapping Scheme, Replacement Algorithm, Improving Cache Performance, Virtual Memory, memory management hardware, Cache coherence, Snoopy protocols, Directory based protocols, distributed memory model.

**Total: 45 Hours**

#### **Reference(s):**

1. Morris Mano, "Computer System Organization" PHI.
2. C. Hamacher, Z. Vranesic and S. Zaky, "Computer Organization", McGraw-Hill, 2002.
3. Kai Hwang, "Advanced computer architecture", TMH. 2013 – 14.
4. William Stallings: Computer Organization & Architecture, 9th Edition, Pearson, 2015.
5. Kain, Advance Computer Architecture: - A System Design Approach", PHI Learning.

#### **List of e-Learning Resources:**

1. <https://nptel.ac.in/>
2. <https://www.coursera.org/>

<b>Subject Tr.</b>	<b>Academic Coordinator</b>	<b>HoD</b>	<b>Sr. Faculty Nominated by DOAA</b>
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